Jorge Javier Mejorada Hernández. Friday, March 17, 2023

* **W03 Prove: Articulate**

Encapsulation is a great practice to hide some methods, properties and other kind of members in a program, this way we can easily fix our code by just setting apart some information from all the code, is good practice try to keep methods and properties encapsulated. Encapsulation is very useful when you want to hide information to the user or just save some methods from the rest so when you got a bug you can easily find where is located, you can encapsulate some data in a single unit, just like get some private methods within a class, when you want to access some data which is encapsulated you can do it by calling the class.

